

Making small but notable improvements on the design concepts of the now outdated YT-2400, the Corellian Engineering Corporation added several upgrades over the previous popular model to a newly designed, larger hull. Despite the fact that its hull size is slightly larger than the YT-1300, the YT-4400 can carry even more cargo than the YT-2400, as it uses similar space-saving techniques applied to that model. The larger size also allows for a larger passenger area. Finally, the YT-4400 boasts a slightly sturdier hull than the YT-2400. As well, the Republic has relaxed its restriction on certain laser weapons in order to allow legitimate freighters better protection against the increasing pirate attacks, and Corellian Engineering Corporation has been among the forefront of equipping the vessels it produces with stronger weaponry.

In appearance, the YT-4400 combines aspects of the YT-1300 and YT-2400 models. It still has its two cargo mandibles facing forward, like the 1300, but it has a separated cockpit fuselage with a rear-launching escape pod mounted on additional cargo space in a more “wing” like formation, similar to the 2400. The highly anticipated, newest model in the long and successful YT transport series has already brought in tremendous revenue for Corellian Engineering Corporation, and to further promote the economic success of the YT-4400, they offer a reduced-charge upgrade package (which enhances the shields, armor, and maneuvering systems of the base model) for those who purchase the modification added on directly from the shipyard.

Corellian Engineering Corporation YT-4400 Transport

Class: Space Transport	Crew: 2 (Skilled +4)
Size: Small (35 m long)	Initiative: +5 (+1 size, +4 Crew)
Hyperdrive: x2 (backup x12)	Maneuver: +5 (+1 size, +4 Crew)
Passengers: 10	Defense: 21 (+1 size, +10 armor)
Cargo Capacity: 200 metric tons	Shield Points: 60
Consumables: 2 months	Hull Points: 180 (DR 10)
Cost: 231,000 (new)	Construction Points: 73
Maximum Speed in Space: Attack (8 squares/action) (M: Average)	
Atmospheric Speed: 15 squares/action	

Weapon: Escort Quadlaser Cannons (2 sets of 2; fire linked); **Fire Arc:** Turret; **Attack Bonus:** +5 (+1 size, +2 crew, +2 fire control); **Damage:** 5d10x2 (can do Autofire); **Range Modifiers:** PB +5; S +3; M +1; L n/a.

Weapon: Ion Cannon (4; fire linked); **Fire Arc:** Front; **Attack Bonus:** +5 (+1 size, +2 crew, +2 fire control); **Damage:** 7d10x2 (Special); **Range Modifiers:** PB +5; S +3; M +1; L n/a.

Additional Equipment: Hypertransceiver.

Discount Upgrade Package

Additional Equipment: Backup Shield Generator, Extra Armor, Maneuvering Systems +3

Emplacement Points Consumed: 5

Stowage Consumed: 8.25 metric tons

Equipment Notes: DR Increases to 15. Armor Increases to 15. Net -1 to Pilot checks.

Additional Cost: 212,500