



Based on the design of the B-Wing fighter, the FP-B6 fighter pod is a capable and powerful short-range fighter with limited hyperdrive capability. FreiTek designed the Fighter Pod to be a compact starship that implements the rotating gyroscopic cockpit design which made the B-Wing so popular. The fighter pod is capable of delivering significant amounts of damage from its multitude of laser weapons, and then to perform short hyperspace jumps in order to launch ambushes or escape pursuit. The hyperdrive, mounted behind the cockpit, is slow and primarily used for quick jumps. The ship itself is quite a bargain for its size, with the added benefit of being designed to fit several fighter pods in the space taken up by a single large starfighter.

Specifically, the Fighter Pod was designed to directly compete with Sienar Fleet Systems Wasp Strike Fighter. Though the Fighter Pod is a little under 4 meters longer than Sienar's new starfighter, and doesn't carry nearly the firepower or defenses of its competitor, the Fighter Pod has been wildly successful due to its low cost. As such, although most would not argue the Wasp is more effective in combat, the Republic uses FreiTek's Fighter Pods more often for their cost effectiveness.

FreiTek Incorporated FP-B6 Pod Fighter

Class: Starfighter	Crew: 1 (Skilled +4)
Size: Diminutive (Ing 8.5 m)	Initiative: +8 (+4 size, +4 Crew)
Hyperdrive: x3 (no backup)	Maneuver: +8 (+4 size, +4 Crew)
Passengers: 0	Defense: 24 (+4 Size, +10 armor)
Cargo Capacity: 20 kg	Shield Points: 60
Consumables: 2 days	Hull Points: 90 (DR 10)
Cost: 117,500	Construction Points: 52
Maximum Speed in Space: Attack (7 squares/action) (M: Average)	
Atmospheric Speed: 14 squares/action	
Weapon: Laser Cannons (2); Fire Arc: 1 Front, 1 Turret; Attack Bonus: +10 (+4 size, +4 crew, +2 fire control); Damage: 4d10x2; Range Modifiers: PB +10; S +8; M/L n/a.	
Weapon: Heavy Laser Cannon; Fire Arc: Front; Attack Bonus: +12 (+4 size, +4 crew, +4 fire control); Damage: 5d10x2; Range Modifiers: PB +12; S +10; M/L n/a.	