

In order to better assist the Republic as it combats the new piracy problem, the Jedi felt they needed a small, sturdy starfighter to transport individual Jedi from place to place. Rather than letting a bidder step forward, the Jedi sought out Kuat Systems Engineering, especially because that company had designed the original Delta-7 *Aethersprite*-class starfighter some five centuries past.

In design, the Aetherwings are somewhat similar to the Aethersprite, though the lines are more curvy than the previous strait-edged design. This was done to avoid the angular design common during the end of the Old Republic. Otherwise, one can easily tell the resemblance of the craft, and its intended purpose.

Though the new model is slightly more expensive—and doesn't utilize non-standard design and parts, which the Jedi favored to discourage theft—it also features a hyperdrive which is built into the craft (and therefore does not reduce the maneuverability of the craft, as did the old *Aethersprite*-class starfighters while connected to its hyperdrive ring), a larger cockpit (and space allowances for one additional passenger), a larger stowage capacity and a stronger superstructure. For weapons, the Aetherwing features the same laser cannon configuration as was found on the Aethersprites, but a set of four fire-linked light ion cannons have also been mounted in order to neutralize pursuing craft, or give the Jedi Ace an advantage when trying to apprehend an assailant fleeing via starship.

As well, unlike the previous Jedi starfighter, the Aetherwing does not feature a hardwired astromech droid, but a standard astromech droid slot, like any other starfighter. This was to allow a Jedi who has taken to their astromech droid to keep that droid with them, as well as to provide Jedi starfighter aces with the potential to utilize the new R7X retrofitted astromech droid for enhanced piloting.

These design concepts were encouraged by the Jedi Council, hoping that the Jedi starfighter aces would be more willing to accept the use of an Aetherwing starfighter over seeking out a custom-built craft. Thus far, this ideal, and the others implemented in this craft, have been fairly well accepted by most of the Jedi Aces, though a few of the higher-ranking Jedi Aces have still sought out their own personal customized starfighters.

Kuat Systems Engineering Delta-12 *Aetherwing*-class Starfighter

Class: Starfighter	Crew: 1 (Normal +2)
Size: Diminutive (Ing 9.5 m)	Initiative: +6 (+4 size, +2 Crew)
Hyperdrive: x1	Maneuver: +8 (+4 size, +2 Crew, +2 engine quality)
Passengers: 1	Defense: 24 (+4 Size, +10 armor)
Cargo Capacity: 500 kg	Shield Points: 30
Consumables: 1 week	Hull Points: 90 (DR 10)
Cost: 182,500	Construction Points: 67
Maximum Speed in Space: Ramming (10 squares/action) (M: Good*)	
Atmospheric Speed: 19 squares/action	

Weapon: Laser Cannons (4; fire linked); **Fire Arc:** Front; **Attack Bonus:** +10 (+4 size, +0 crew, +2 engine quality, +4 fire control); **Damage:** 6d10x2; **Range Modifiers:** PB +10; S +8; M/L n/a.

Weapon: Light Ion Cannons (4; fire linked); **Fire Arc:** Front; **Attack Bonus:** +10 (+4 size, +0 crew, +2 engine quality, +4 fire control); **Damage:** 5d10x2 (Special); **Range Modifiers:** PB +10; S +8; M/L n/a.

Additional Equipment: Hypertransceiver.

*Maneuverability yields +2 attack bonus, and +2 equipment bonus on Pilot checks.